

FantaGiro d'Italia Rulebook

Rules

Each coach has 100 Wolfie¹ available to buy 8 riders.

It is mandatory to field a team of 8 riders and appoint one of them captain.

You can register your teams by Saturday, May 30, 2026 at 23:59 p.m., the points will be calculated from the stage following the creation of the team. Teams created from May 8 onwards will start accumulating points from the stage the day after the team was created.

Two “repair market” sessions are scheduled for the 2nd and 3rd rest days of the Giro d'Italia 2026 (18 May and 25 May from 00:00:00 to 23:59:59). A maximum of 4 riders on the team can be replaced per market session, always respecting the budget of 100 Wolfie and keeping the team of 8 riders. It will be possible to appoint a new captain.

The FantaQuotations will remain the same from the opening of registrations until the first market session. They will be updated before the opening of the repair market session and then will remain the same until the second repair market session. They will be updated before the opening of the second session of the repair market and will remain the same until the end of the Giro d'Italia.

The award of bonuses and malus applies to riders starting at 00:00 on May 08, 2026 until the end of the awards ceremony on May 31, 2026 (everything that happens before and after will not be counted).

For each stage, a daily bonus will be revealed on the @fantagiroiditalia social networks, valid only for the stage itself. The bonus, unless specifically specified, refers to actions taken by the rider or events involving him before, during and/or after the stage. The action or event involving the rider must air on international TV and/or be published on the official social channels of @giroditalia, @fantagiroiditalia and/or on the official social channels of the competing teams by the end of the day.

Points earned by the appointed team captain for his/her stage finishing position will be doubled.

The bonuses and maluses at the end of the Giro d'Italia will be added or subtracted from the ranking of the last stage.

When not specifically specified, bonuses and maluses refer to actions taken by the rider or events involving him during the stage and/or during the awards ceremony broadcast on international TV.

Bonuses and maluses related to actions taken by the rider or events involving him before the stage, at the hospitality before the start and/or to the signature check, will be awarded if they are published on the official social channels of @giroditalia, @fantagiroiditalia and/or on the official social channels of the competing teams by 8:00 PM each day.

The FantaGiro d'Italia will have 3 different types of rankings: the Sports Classification (with all the bonuses and maluses of the “Bonus awarded each stage”, “Bonus Special Jerseys” and “Bonus at the end of Giro d'Italia”), the Fanta Classification (with all the other bonuses and malus) and the General Classification with the sum of both rankings.

In the event that a rider retires or is disqualified, he will still “compete” for the FantaGiro d'Italia and any bonuses and maluses (e.g. team bonuses) will still be awarded.

The winner is the one who, after finishing the FantaGiro d'Italia, has achieved the highest score in the General Ranking.

The regulations may be subject to changes until Thursday, May 07, 2026 at 23:59 and, if necessary, may be subject to interpretations and/or clarifications even during the Giro d'Italia itself.

[1] Wolfie = official currency of the FantaGiro d'Italia.

Bonuses and Maluses

Bonuses awarded each stage

Position points in the partial ranking Maglia Rosa²:

1st position = **+10**

2nd position = **+9**

3rd position = **+8**

4th position = **+7**

5th position = **+6**

6th position = **+5**

7th position = **+4**

8th position = **+3**

9th position = **+2**

10th position = **+1**

Stage order of arrival points:

1st position = **+30**

2nd position = **+18**

3rd position = **+15**

4th position = **+12**

5th position = **+10**

6th position = **+9**

7th position = **+8**

8th position = **+7**

9th position = **+6**

10th position = **+5**

Points for intermediate Sprints³:

1st position = **+5**

2nd position = **+3**

3rd position = **+2**

Points for KM RedBull³:

1st position = **+6**

2nd position = **+4**

3rd position = **+2**

King of the Mountain⁴ points, Cima Coppi Climb

1st position = **+20**

2nd position = **+12**

3rd position = **+8**

4th position = **+4**

5th position = **+2**

King of the Mountain⁴ points, 1st Category

1st position = **+15**

2nd position = **+9**

3rd position = **+6**

4th position = **+3**

5th position = **+2**

King of the Mountain⁴ points, 2nd Category:

1st position = **+10**

2nd position = **+6**

3rd position = **+4**

King of the Mountain⁴ points, 3rd Category

1st position = **+5**

2nd position = **+3**

3rd position = **+2**

King of the Mountain⁴ points, 4th Category:

1st position = **+5**

2nd position = **+3**

3rd position = **+2**

Super Team Ranking points²⁻⁵

1st position = **+5**

2nd position = **+3**

3rd position = **+2**

Time Trial Split Points: fastest split times in the time trial stage:

1st position = **+5**

2nd position = **+3**

3rd position = **+2**

Conquering the Maglia Rosa = **+10**

Conquering the Maglia Ciclamino = **+10**

Conquering the Maglia Azzurra = **+10**

Conquering the Maglia Bianca = **+10**

Combativity Award = **+10**

Fuga (Breakaway) Award = **+10**

Losing the Maglia Rosa = **+10**

Losing the Maglia Ciclamino = **-5**

Losing the Maglia Azzurra = **-5**

Losing the Maglia Bianca = **-5**

Bonus Special Jerseys

The rider wins the stage 7 and gets the Blockhaus Jersey = +5

The rider wins stage 15 gets the Milan Jersey = +5

The rider wins stage 19 gets the Cima Coppi Jersey = +5

The rider wins stage 21 gets the Rome Jersey = +5

End of the Giro d'Italia Bonuses

Points for placement in the Maglia Rosa ranking:

1st position = +50

2nd position = +30

3rd position = +25

4th position = +20

5th position = +15

6th position = +10

7th position = +8

8th position = +6

9th position = +4

10th position = +2

Points for placement in the Maglia Ciclamino ranking:

1st position = +20

2nd position = +16

3rd position = +12

4th position = +10

5th position = +8

6th position = +6

7th position = +4

8th position = +3

9th position = +2

10th position = +1

Points for placement in the Maglia Azzurra ranking:

1st position = +20

2nd position = +16

3rd position = +12

4th position = +10

5th position = +8

6th position = +6

7th position = +4

8th position = +3

9th position = +2

10th position = +1

Points for placement in the Maglia Bianca ranking:

- 1st position = **+20**
- 2nd position = **+16**
- 3rd position = **+12**
- 4th position = **+10**
- 5th position = **+8**
- 6th position = **+6**
- 7th position = **+4**
- 8th position = **+3**
- 9th position = **+2**
- 10th position = **+1**

Points for placement in the Super Team^s ranking:

- 1st position = **+20**
- 2nd position = **+16**
- 3rd position = **+12**
- 4th position = **+10**
- 5th position = **+8**
- 6th position = **+6**
- 7th position = **+4**
- 8th position = **+3**
- 9th position = **+2**
- 10th position = **+1**

Points for placement in the Traguardi Volanti ranking:

- 1st position = **+5**
- 2nd position = **+3**
- 3rd position = **+2**

Points for placement in the KM Redbull ranking:

- 1st position = **+10**
- 2nd position = **+5**
- 3rd position = **+3**

Points for placement in the Breakaway ranking:

- 1st position = **+10**
- 2nd position = **+5**
- 3rd position = **+3**

SuperCombative Award: = **+20**

FantaGiro d'Italia Bonuses

MacGyver bonus: the rider repairs the bike while riding = **+20**

Handyman bonus: the rider stops to repair or adjust a teammate's bike = +20

Good Samaritan bonus: the rider 'lends' the bike to a teammate = +20

Acrobat bonus: the team mechanic performs an in-race repair or provides assistance while leaning out of the car window^s = +10

Family visit bonus: the rider stops mid-race to greet family, friends or fans = +10

Picnic bonus: the rider is given food/drinks by fans during the race = +10

Glove bonus: the rider gives their gloves to fans during the race = +10

'Friendship' bonus: the rider lets another rider sit on the top tube = +10

Bonus "alla Bersagliera": the rider takes a run-up on foot while dragging the bike and then jumps on it = +10

Scarponi Bonus: a bird lands on the rider's shoulder during the race = +20

Selfless bonus: the rider in the Maglia Rosa leads out a teammate in the final 3km for the sprint = +10

Epic breakaway bonus: the rider wins the stage after a solo breakaway of at least 50km = +20

Legendary Breakaway bonus: the rider wins the stage after a solo breakaway of at least 80km = +30

Bonus Gilbert: the rider celebrates by raising the bike to the sky = +10

Parade bonus: two or more teammates cross the finish line together in a triumphant display = +10

Ciccione bonus: the stage winner throws their sunglasses to the crowd whilst crossing the finishing line = +10

Watch bonus: the rider is caught on camera at the start of a time trial stage wearing a watch on his wrist = +5

Surgeon bonus: the rider is caught on camera at the start of a time trial stage wearing gloves = +5

Blinker bonus: the rider is captured on camera overtaking another rider who started earlier in a time trial stage = +10

Bonus Fashion Giro: the rider wears a jersey with a completely different design from the official one, either during the race or on the podium = +10

Sabre fencer bonus: rather than uncorking the bottle on the podium, the rider "sabres" it = +20

Toast bonus: the rider pops and drinks on the awards podium = +5

Kuss bonus: the rider drinks from the bottle for over 10 seconds on the podium = +20

Bouquet bonus: the rider throws flowers, caps, gloves, sunglasses or other items from the awards podium = +10

Petacchi Bonus: the rider wins at least 9 stages = +50

Bonus Nibali: the rider triumphs under the snow = +30

'Unforgettable First Time Experience' Bonus: the rider claims the first-ever Giro d'Italia stage victory = +10

Mascot bonus: selfie or photo with the Wolfie mascot before race = +5

Wheelie bonus: the rider performs a playful wheelie, with points doubled if done at the finish line = +10

Marathon bonus: the rider wins the stage by crossing the finish line on foot = +10

Push assist bonus: the rider receives a push to restart, either from a standstill or in motion = +10

Stop & go bonus: the rider waits for a teammate delayed by a mechanical issue or crash and helps rejoin the group = +10

Wave bonus: the rider waves at the camera while racing = +10

Bottle bonus: the rider gifts a fan their water bottle = +10

Coppi and Bartali bonus: two rival riders exchange a water bottle = +10 = +10

'Calm before the storm' bonus: the rider shares lighthearted moments with fellow competitors in the neutral zone, such as a pat on the back, a tap on the helmet or other playful gestures = +10

Greedy gummie bonus: eat the rider enjoys gummy sweets during the transfer. Points double if the gummies are shared with another rider = +10

Bonus in tatters: the rider crosses the finish line with the jersey in tatters from a crash but still manages to secure a top 3 finish

1st position = +5

2nd position = +3

3rd position = +2

Premium bonuses

Conad bonus

Going grocery shopping: the rider is captured on camera while collecting or handing over bottles, snacks or supplies from the team car (+1 to the other riders on the team) = +3

Going grocery shopping for the team: the rider is captured on camera while collecting or distributing supplies to teammates either from the team car or roadside staff = +10

Rotoloni Regina bonus

Neverending stage: the rider wins the longest stage = +10

Souvenir photo: selfie or photo with the Rotoloni Regina mummy = +10

De Rosa bonus

Crazy heart: if the rider makes a little heart shape towards the camera while riding = +10

De Rosa breakaway: rider in the breakaway with one or more riders with De Rosa bikes, the official bike of the Giro d'Italia = +10

Bonus Novi

Pedal to the Choco Breakaway Bonus: the rider wins the stage after a solo breakaway of at least 20 km = +10

Pedal to the Choco Finish Bonus: the rider wins the stage with a sprint finish = +10 = +10

3B Meteo bonus

Rain victory bonus: the rider triumphs in rainy weather = +10

'Baby, it's cold outside' malus: the rider struggles putting on the cape and is forced to stop = -10

FantaGiro d'Italia Maluses

Clumsy malus: the rider trips over or falls at the signature podium = -5

Super clumsy malus: the rider trips over or falls on the awards podium = -10

Awkward malus: the rider struggles to uncork the bottle on the podium = -10

Can't hold the fizz malus: the rider drops the champagne bottle on the podium during the awards ceremony = -10

'Your papers, please' malus: a team car hits another team car or a rider⁷during the race⁵ = -5

'Fuming' malus: a rider raises hands towards a fellow competitor during the race = -20

Tantrum malus: a rider throws the bike to the ground in frustration = -10

Blasphemy malus: a rider swears during a live broadcast = -30

Vertigo malus: the rider falls off the start ramp in a time trial = -30

Too early celebration malus: the rider celebrates too early and loses the victory at the line = -30

Wheel change malus: = -5

Bike change malus: = -10

Warning malus: = -5

Fine malus: = -5

Team fine malus: team sanctioned with a fine⁵ = **-2**

Time penalty malus: = **-5**

Relegation malus: = **-10**

Team car relegation malus²: = **-5**

Disqualification malus: the rider is disqualified from the race = **-50**

[2] They will be awarded from the 1st to the 20th stage.

[3] Points awarded every Intermediate Sprints and every RedBull Km.

[4] Points awarded every KOM classification.

[5] For every rider on the team.